Art Progress of Skills Dobwalls Primary School

Skill	Y1	Y2	Y3	Y4	Y5	Y6
Drawing	Use a variety of media	Use a variety of	Use sketchbooks to	Use sketchbooks to	Draw from a variety	Explore colour
	including pencils,	media including	collect and record	collect and record	of sources including	mixing and blending
	graphite, soft pastels,	pencils, graphite,	visual information	visual information	observation,	techniques with
	wax crayons, felt tips,	soft pastels, wax	from different	from different	photographs and	coloured pencils.
	charcoal, pens to	crayons, felt tips,	sources.	sources.	digital images. Work	Begin to use simple
	explore different	charcoal, pens to	Draw for a	Draw for a sustained	in a sustained and	perspective in their
	textures and different	explore different	sustained period of	period of time at an	independent way to	work using a single
	lines and marks.	tones.	time at an	appropriate level.	create a detailed	focal point.
	Draw on different	Draw on different	appropriate level.	Sketch in	drawing. Develop	Begin to develop an
	surfaces.	surfaces.	Sketch in	preparation for	close observation	awareness of
	Observe and draw	Observe and draw	preparation for	painting.	skills. Use a	composition, scale
	anatomy (faces)	anatomy.	painting.	Experiment with	sketchbook to collect	and proportion in
	Observe and draw	Observe and draw	Experiment with	different grades of	and develop ideas.	their paintings e.g.
	patterns in nature.	patterns in nature.	different grades of	pencil and other	Identify artists who	foreground, middle
		Investigate textures	pencil and other	implements to draw	have worked in a	ground and
		by describing,	implements to	different forms and	similar way to their	background.
		naming, rubbing,	draw different	shapes.	own work.	Show an awareness
		copying.	forms and shapes.	Begin to show an	Begin to use simple	of composition,
		Sketch to make quick	Begin to show an	awareness of objects	perspective in their	scale and
		records.	awareness of	having a third	work using a single	proportion e.g.
			objects having a	dimension.	focal point and	foreground, middle
			third dimension.	Apply tone in a	horizon.	ground and
			Apply tone in a	drawing in a simple	Begin to develop an	background
			drawing in a simple	way.	awareness of	
			way.	Create textures with	composition, scale	
				a wide range of	and proportion e.g.	
				drawing implements.	foreground, middle	
					ground and	
					background.	
					(landscapes)	

Colour	Name primary colours. Name secondary colours Make secondary colours Make as many tones of one colour as possible Apply colour with a variety of tools	Name primary colours. Name secondary colours Make secondary colours Make as many tones of one colour as possible Darken colours without using black Apply colour with a variety of tools Use colour on a large scale	Make colour wheels using tints and tones. Make colour wheels using tertiary colours. Apply colour using different techniques — dotting, scratching, splashing. Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task.	Make colour wheels using tints and tones. Make colour wheels using tertiary colours. Experiment with different effects and textures, blocking in colour, washes, thickened paint creating textural effects. Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task.	Make colour wheels using tints and tones. Make colour wheels using tertiary colours. Develop a painting from a drawing Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Mix and match colours to create atmosphere and light effects Be able to identify primary secondary, complementary and contrasting colours	Make colour wheels using tints and tones. Make colour wheels using tertiary colours. Develop a painting from a drawing Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Mix and match colours to create atmosphere and light effects Be able to identify primary secondary, complementary and contrasting colours Work with complementary and contrasting colours
Printing	Print with a range of hard and soft materials e.g. corks, pen barrels, sponge Make simple marks on rollers and printing palettes make simple	Print with a range of hard and soft materials e.g. corks, pen barrels, sponge Make simple prints i.e. mono -printing	Create printing blocks using a relief or impressed method. Create repeating patterns			Create printing blocks by simplifying an initial sketch book idea Use relief or impressed method

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	prints i.e. mono -	Roll printing ink over	Print with two		Create prints with
	printing Roll printing	found objects to	colour overlays.		three overlays.
	ink over found objects	create patterns e.g.			Work into prints
	to create patterns e.g.	plastic mesh, stencils			with a range of
	plastic mesh, stencils	Build repeating			media e.g. pens,
	Build repeating	patterns and			colour pens and
	patterns and	recognise pattern in			paints
	recognise pattern in	the environment			
	the environment	Create simple			
	Create simple printing	printing blocks with			
	blocks with press	press print.			
	print. (Printing to be	Design more			
	completed through	repetitive patterns			
	continuous provision)	Experiment with			
		overprinting motifs			
		and colour .			
Collage	Create images from a		Experiment with a		
	variety of media e.g.		range of collage		
	fabric, crepe paper ,		techniques such as		
	tissue paper,		tearing,		
	magazines etc .		overlapping and		
	Arrange and glue		layering to create		
	materials to different		images and		
	backgrounds Sort and		represent textures		
	group materials for		Use collage as a		
	different purposes e.g.		means of collecting		
	colour texture Fold,		ideas and		
	crumple, tear and		information and		
	overlap paper.		building a visual		
	Collect, sort, name		vocabulary.		
	match colours		-		
	appropriate for an				
	image.				

	(Collage to be					
	completed as part of					
	continuous provision)					
Form and	Manipulate malleable	Explore sculpture	Plan, design and	Plan, design and	Plan, design, shape,	Shape, form, model
Texture	materials for a	with a range of	make models from	make clay tiles from	form, model and	and construct from
(3D, clay,	purpose, e.g. pot, tile	malleable media	observation or	observation or	construct puppets	observation or
wire,	Understand the safety	Manipulate	imagination	imagination	from observation or	imagination
Modroc	and basic care of	malleable materials	Create surface	Construct a simple	imagination	Use recycled,
paper	materials and tools	for a purpose, e.g.	patterns and	clay base for	Use papier mache to	natural and man-
mache)	Experiment with	pot, tile	textures in a	extending and	create a simple 3D	made materials to
	constructing and	Understand the	malleable material.	modelling other	object	create sculptures.
	joining natural and	safety and basic care		shapes.	Use recycled, natural	Plan a sculpture
	manmade materials	of materials and		Create surface	and man- made	through drawing
	including paper and	tools.		patterns and	materials to create	and other
	wire.	Experiment with		textures in clay.	sculptures Plan a	preparatory work .
	Use simple 2-D shapes	constructing and		Add colour and a	sculpture through	Develop skills in
	to create a 3-D form .	joining natural and		glaze to clay.	drawing and other	using clay inc. slabs,
	Change the surface of	materials.			preparatory work	coils, slips, etc
	a malleable material	Make sculptures in				Produce intricate
	e.g. build a textured	the style of Andy				patterns and
	tile.	Goldsworthy.				textures in clay.
	Use Modroc to create	Use simple 2-D				
	a simple sculpture.	shapes to create a 3-				
		D form.				